

## Talking Football

## Skills to practice:

Practice making sentences with adverbs of frequency and other frequency words.
Class Levels: suitable for elementary and pre-intermediate levels.
Requirements: Cut out the game resources below. Cut out the balfs or players and use as markers

## How to play:

1. Ulse the cue words on the sides in the orange rectangles to make sentences with the Key words at the center. For example: everyday + brush teeth $=\underline{I}$ brush my teeth everyday. If the key words at the centre fave a question sign on them, then they are expected to aska question. In this case the cue $+k e y$ words could be How often + sle ep in front of the $\mathcal{T V}$ ? = How often do you sleep in front of the $\mathcal{T V}$ ?
2. Players are free to use any of the cue words at the side, but they cannot use one particular cue word twice in a row.
3. The two teams or players would toss a coin to decide who starts first, or do Rocks, Paper and Scissors. The winner starts combining a cue word and a key word to make sentences.
4. The other team or player must listen carefully to spot the mistakes. If there isn't any mistake in the sentence, the player cankeep fis/her space.
5. If there is a mistake the team or player gets a yellow card and move back one ste p. If no mistake they keep their captured space. The other team takes its turn to combine cue words and Keys words to make sentences. Every successful sentence means they retain the space and prepare to advance.
6. Both teams (players) keep advancing until they meet on one space. When they meet they do ROCKS, PAPER and SCISSORS. The te am that looses the ROCRS, PAPER G SCISSORS guess, gets a red card and goes back to start. The winning side continues until they meet again. Every time they, meet they do rocks, paper, and scissors to see who gets a red card. The team that first gets to the other team's goal, wins.
7. When players get to the centre, it is a FREE space so they cancreate any sentence using adverbs of frequency.
8. If youdecide to continue, try different key words or swap sides after the first side wins.
9. Feelfree to adapt this game for your classes as youlike. Also feelfree to modify or add rules.
Tips for large classes:
This game is a board game, but can also be played in a large class. Photocopy the game on an A3 or larger paper size, or project in on a projector if your class fas one. Ulse blue tag to stick team players as they advanced.

## Football Game equipment



Player A


## Cards




Tropfy


